

# Melbourne Bike Polo Tournament Rules

Bike Polo is a game played in good spirit. The fewer rules and breaks in play the better. These rules apply to our first tournament, Sunday Oct 5, 2008.

- Keep it simple, keep it nice and keep playing polo.
- Tournament matches will be umpired.
- The umpire's decision is final.

## Safety

- **No mallets above handlebars.**
- **No ramming.**
- **Umpire to stop play after injury**
- **No mallet to body contact.**
- **Scorer cannot ride through goal after scoring.**

## Gameplay

- Umpire to call 3,2,1.
- Shuffling, dribbling and passing may be done with the side of the mallet.
- Games are 10 or 15 minutes or first to 3 or 5 goals.
- Games will be timed by the umpire.

## Mallets

- No mallets above handlebars
- No throwing mallets.
- No mallets under player's wheels.
- No metal mallet heads

## Contact

- Like to like only contact is allowed: mallet on mallet, hip n shoulder, parallel bike on bike
- No ramming, no grabbing. Kicking the ball counts as a dab.

## Tapping In

- Dabbing (touching the ground or ball with your foot) results in you having to tap in before you can re-enter play.
- A tap in post will be setup for all games away from the goals.
- Umpire may order a player to tap in for illegal or dangerous play: highsticking, malleting, crossing half illegally, illegal contact (hitting person or hitting bike)

## Scoring

- Shuffles do not count as a goal.
- Shots on goal must be done with the end of the mallet to score.
- You cannot feed yourself the ball through the goal then score.
- You cannot be in goals when scoring or ride through goals after scoring
- To ensure an adequate break in play after scoring, both teams to return to their halves.
- Defenders cannot cross half till an attacker or the ball crosses half.
- Defenders to keeping goal cones correctly in place.

## Out of bounds

- Nearest player or preferably spectator to retrieve and return the ball to play by throwing over the shoulder without favour.

## Substitutions

- Game play will stop for injury but not mechanical failure.
- It is the responsibility of the team playing to have a spare player, bike or wheel's available for instant substitution.

## Broken ball

- When a ball breaks, possessing player or umpire may stop play to replace the ball otherwise the ball will be replaced when a goal is scored or when it goes out of bounds.